## STATE OF WASHINGTON

# GAMBLING COMMISSION

P.O. Box 42400 • Olympia, Washington 98504-2400 • (360) 486-3440 • TDD (360) 486-3637 • FAX (360) 486-3627

February 24, 2017

David Mackey Bally Technologies 6650 El Camino Rd. Las Vegas, NV 89118

RE: Zappit Blackjack

Dear Mr. Mackey,

Thank you for requesting approval to market the card game "Zappit Blackjack" to Washington State commercial card rooms and Tribal casinos. Based on our review of the documentation we received from Bally Technologies, the Washington State Gambling Commission will approve the game under the conditions listed below:

## Commercial Card Rooms

- The game shall be played and operated under the terms and conditions set forth under the "Zappit Blackjack Rules of Play" you provided and are enclosed.
- Commercial card room operators seeking to operate this game must first submit their internal controls and receive approval from the Commission prior to implementing.
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- Manufacturers and distributors of graphic layouts and/or any other equipment associated with the game must be licensed by the state prior to the sale of the equipment.

## **Tribal Casinos**

- The game shall be played and operated under the terms and conditions set forth under the "Zappit Blackjack Rules of Play" you provided and are enclosed.
- Each Tribal Gaming Operation must request and obtain approval from their respective Tribal Gaming Agencies (TGA).

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Mr. Mackey February 24, 2017 Page 2 of 2

- Before TGA allows your game to operate, they will seek concurrence from our agency as well.
- In addition to your approved rules, the Tribal submission to us must include all supplemental information required by Tribal-State Compact Appendix A, Section 18.
- Manufacturers and distributors of graphic layouts and/or any other equipment associated with the game must be certified by the state and licensed by the Tribe prior to the sale of the equipment.

Please be advised that the Financial Investigations Unit is currently reviewing your game application for any new substantial interest holders, as defined by WAC 230-03-045, related to this game and may be contacting you.

Furthermore, any modifications to this game may affect this approval. Contact the Commission should you contemplate modifications. If you have any questions on commercial implementation, please contact Jess Lohse at (425) 277-7017. If you have any questions on Tribal implementation, please contact Kelly Main at (206) 423-4260.

Thank you for your cooperation and willingness to comply with the gambling laws of Washington State.

Sincerely,

Tina Griffin Assistant Director

Licensing, Regulation and Enforcement Division

Enclosure

cc:

Josh Stueckle, Special Agent in Charge, Regulation Unit Cathy Harvey, Special Agent in Charge, Tribal Gaming Unit Jess Lohse, Special Agent, Regulation Unit Kelly Main, Special Agent Supervisor, Tribal Gaming Unit File



### RULES AND DEALING PROCEDURES

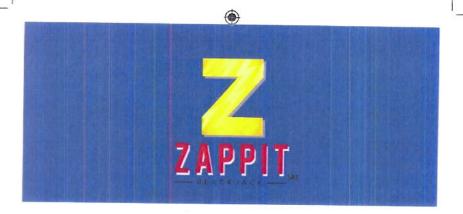
- ZAPPIT Blackjack <sup>™</sup> is played with six or eight standard 52 card decks. Players must make a blackjack wager in order to participate in ZAPPIT Blackjack.
- 2. Casinos set the minimum and maximum bets.
- 3. The dealer follows house procedures for standard blackjack with one exception.
  - a. If the player's first two cards total a hard 15, 16, 17 or 18 the player has the option to exchange his two cards with two new cards.
- 4. If the player decides to replace the first two cards with two new cards, the player must notify the dealer. The dealer will then turn the original two cards sideways to prove the requested exchange and at that point the dealer will replace the original two cards with two new cards.
- A player's first two card blackjack is paid per house rules. All exchanged two card blackjacks are considered 21 and are paid 1 to 1.

Additionally, the following Blackjack rules apply:

- Dealer peeks for Blackjack.
- Players may split any pair including Aces up to three times, for a maximum of four hands.
- Players receive only one card for split Ace.
- Players can double down on any two-card hand, including after splitting any pair except Aces.
- No surrender offered.
- Dealer hits or stands on soft 17.
- 6. If the dealer busts with a total of 22, any remaining wagers left in action are a push.

Note: Player blackjacks are paid before the dealer hits out their hand and are exempt from the Push 22 rule.

- Operators cannot allow wagering limits to exceed the authorized limits set out in WAC 230-15-040 and WAC 230-15-140.
- Players are limited to wagering on a maximum of four games. Card room
  operators are required to post on the layout or on a placard at the table that players
  are limited to wagering on a maximum of four games.
- All rules pertaining to standard blackjack as posted on the WSGC's website remain the same except as noted in these rules of play.



ZAPPIT is based on regular blackjack. However, if you're dealt a hard two-card total of 15, 16, 17 or 18, you have the option to get two new cards. The dealer will check for a blackjack, if applicable, before players are allowed to ZAPPIT. Insurance is offered as in the regular game. If you elect to ZAPPIT then your initial hand is replaced with two new cards. Regular blackjack rules and procedures then continue with the new hand.

#### **EXAMPLE 1**

The player elects to exchange their 15 and is dealt a new hand. The player can now double as usual blackjack procedures follow.



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### EXAMPLE 2

The player elects to exchange their 17 and is dealt a new hand of ZAPPIT blackjack.



### SUMMARY

All doubling and splitting is allowed on regular and exchanged hands. First-twocard blackjacks pay per house rules. ZAPPIT blackjacks are considered '21' and pay 1 to 1.

### PUSH 22

If the dealer busts with a point total of 22, any bets you have left in action are pushes. Note: Player blackjacks are paid before the dealer hits out his hand, so

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